Lesson plan week 6 For the Multi-Grade Tech Classroom

Teacher: Ms. Robinson Month: April Week of: 4/27/20-5/1/20

I see each student once a week. I have assigned two assignments here and what our **ZOOM**

MEETING (every Tuesday) will consist of.

	Kindergarten	1 st Grade	2 nd grade	3 rd Grade	4 th Grade	5 th Grade
	Teach your	Basics in Coding	Basics in Coding	Code.org	Code.org	Code.Org
	monster to read	Kodable.org	Kodable.org	Create your own basketball	Create your own basketball game	Create your own Basketball Game
	lessons	Roudble.org	Roundleiong	game	https://studio.code.org/s/basketball/s	https://studio.code.org/s/basketb
	10330113			https://studio.code.org/s/baske	tage/1/puzzle/1	all/stage/1/puzzle/1
	Teachyourmonster			tball/stage/1/puzzle/1		
	toread.com					
	Students should	Students should	Students should	Students should spend at least	Students should spend at least 25-30	Students should spend at least 25-
	spend at least 15-	spend at least 20-	spend at least 20-	25-30 minutes on one lesson	minutes on one lesson each day.	30 minutes on one lesson each
	20 minutes on one	25 minutes on one	, 25 minutes on one	each day. Logins will be	, Logins will be attached	day. Loggins will be attached
	lesson each day.	lesson each day.	lesson each day.	attached	5	,
	Logins will be	Logins will be	Logins will be		Standard: 6a	Standard: 6a
	attached.	attached	attached	Standard: 6a	Students choose the	Students choose the
				Students choose the	appropriate platforms and tools for	appropriate platforms and tools fo
	Standard:	Standard: 5d	Standard: 5d	appropriate platforms and tools	meeting the desired objectives of their	r meeting the desired objectives of
	ELAGSEKRF2:Demo	Students	Students	for meeting the desired	creation or communication.	their creation or communication.
	nstrate	understand	understand	objectives of their creation or		
	understanding of	how automation w	how automation w	communication.		
	spoken words,	orks and use	orks and use			
	syllables, and	algorithmic	algorithmic			
	sounds.	thinking to develop	thinking to			
c	ELAGSEKRF1:Demo	a sequence of	develop			
Information	nstrate	steps to create and	a sequence of			
ma	understanding of	test automated sol	steps to create and			
for	the organization	utions.	test automated sol			
<u> </u>	and basic features	Students will be	utions.			
	of print.	able to define and	Students will be			
		apply foundational	able to define and			
		coding concepts in	apply foundational			
		isolation.	coding concepts in			
		Students will be	isolation.			
		able to recall	Students will be			
		foundational	able to recall			
		coding concepts in	foundational			
		preparation for	coding concepts in			
		object-oriented	preparation for			
		programming.	object-oriented			
			programming.			

First day	Students will practice and demonstrate knowledge by completing letter sound activities "oo,ar,or,ur,ow,oi, ear,air,ure,er" on Fun with words.	Students will be moving into the intermediate level of coding therefore, please email with any questions. Students will complete Unit 8 Concepts review Level one (time for slime) on "Bug World" This one level will count for two assignments due to difficulty.	Students will be moving into the intermediate level of coding therefore, please email with any questions. Students will complete Unit 8 Concepts review Level one (time for slime) on "Bug World" This one level will count for two assignments due to difficulty.	Learn the basic concepts of Computer Science with drag and drop programming. Learn repeat-loops, conditionals, and basic algorithms. Students will complete the first four lessons on "create your own basketball game"	Learn the basic concepts of Computer Science with drag and drop programming. Learn repeat-loops, conditionals, and basic algorithms. Students will complete the first four lessons on "create your own basketball game"	Learn the basic concepts of Computer Science with drag and drop programming. Learn repeat-loops, conditionals, and basic algorithms. Students will complete the first four lessons on "create your own basketball game"
Second day	Students should now be on Champion Reader level. Complete the letter sound activities "s,a,t,p,l,n,"	Students will be moving into the intermediate level of coding therefore, please email with any questions. Students will complete Unit 8 Concepts review Level one (time for slime) on "Bug World" This one level will count for two assignments due to difficulty.	Students will be moving into the intermediate level of coding therefore, please email with any questions. Students will complete Unit 8 Concepts review Level one (time for slime) on "Bug World" This one level will count for two assignments due to difficulty.	Students will complete the last four steps in the "complete your own basketball game"	Students will complete the last four steps in the "complete your own basketball game"	Students will complete the last four steps in the "complete your own basketball game"